



Adobe Illustrator Level 1

Course ILL-01G

2 Days

Instructor-led, Hands on

Introduction

Our Adobe Illustrator course uses the latest version, but if you haven't upgraded yet, all courses feature work from earlier versions of Illustrator as well.

Adobe Illustrator is a powerful pen tool, which will enable you to draw virtually any shape with your mouse. In this two-day, instructor-led course, the first course in a series of two, students will learn the key techniques for working in this vector drawing environment.

Learn how to create artwork, made up of points not pixels, for virtually any project and across multiple media: print, websites, interactive projects, and video. Students will learn how to use the Shaper tool and Live Shapes along with dynamic symbols to streamline graphics creation. Perfect and align objects; create and edit shapes; transform objects; draw with the pen and pencil tools.

Course Objectives

Students attending this course will know how to:

- Get to know the work area
- Select and align objects
- Create and edit shapes
- Transform artwork
- Draw with the drawing tools
- Understand color and painting

Prerequisites

Students should have a working knowledge of their computer and its operating system. Students should know how to use the mouse and standard menus and commands, and also how to open, save and close files.

Course Outline

Module 1: Getting to Know the Work Area

- Introducing Adobe Illustrator
- Opening an Illustrator file
- Exploring the workspace
- Getting to know the toolbar
- Finding more tools
- Working with the Properties panel

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- Moving and docking panels
- Switching workspaces
- Saving a workspace
- Using panel and context menus
- Changing the view of artwork
- Using view commands
- Using the Zoom tool
- Panning in a document
- Panning with the Navigator panel
- Viewing artwork
- Navigating multiple artboards
- Rotating the view
- Arranging multiple documents

Module 2: Techniques for Selecting Artwork

- Selecting objects
- Using the Selection tool
- Selecting and editing with the Direct Selection tool
- Selecting with a marquee
- Hiding and locking objects
- Unlocking objects
- Selecting similar objects
- Selecting in Outline mode
- Aligning objects
- Aligning objects to each other
- Aligning to a key object
- Distributing objects
- Aligning anchor points
- Aligning to the artboard
- Working with groups
- Grouping items
- Editing a group in isolation mode
- Creating a nested group
- Exploring object management
- Arranging objects

Module 3: Using Shapes to Create Artwork for a Postcard

- Creating a new document
- Working with basic shapes
- Creating and editing rectangles
- Rounding corners
- Rounding individual corners
- Creating and editing ellipses

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- Creating and editing circles
- Changing stroke width and alignment
- Creating a polygon
- Editing the polygon
- Creating a star
- Editing the star
- Drawing lines
- Using image Trace to convert raster images into editable vector art
- Cleaning up traced artwork
- Working with drawing modes
- Placing artwork
- Using Draw Inside modes
- Editing content drawn inside
- Working with Draw Behind mode

Module 4: Editing and Combining Shapes and Paths

- Editing paths and shapes
- Cutting with the Scissors tool
- Joining paths
- Cutting with the Knife tool
- Cutting in a straight line with the Knife tool
- Outlining strokes
- Using the Eraser tool
- Erasing in a straight line
- Creating a compound path
- Combining shapes
- Working with the Shape Builder tool
- Combining objects using Pathfinder Effects
- Understanding shape modes
- Reshaping a path
- Using the Width tool

Module 5: Transforming Artwork

- Working with artboards
- Drawing a custom-sized artboard
- Creating a new artboard
- Editing artboards
- Copying artboards between documents
- Aligning and arranging artboards
- Setting options for artboards
- Reordering artboards
- Working with rulers and guides
- Creating guides

- Editing the ruler origin
- Transforming content
- Working with the bounding box
- Positioning artwork using the Properties panel
- Scaling objects
- Rotating objects
- Scale using Transform Each
- Shearing objects
- Transforming with the Free Transform tool
- Using repeats
- Editing a mirror repeat
- Using grid and radial repeats
- Adding the Puppet Warp tool to the toolbar
- Adding pins
- Rotating pins

Module 6: Using the Basic Drawing Tools

- Creating with the Curvature tool
- Drawing paths with the Curvature tool
- Drawing a river path
- Editing a path with the Curvature tool
- Creating corners with the Curvature tool
- Creating dashed lines
- Drawing with the Pencil tool
- Drawing paths with the Pencil tool
- Drawing straight lines with the Pencil tool
- Joining with the Join tool
- Adding arrowheads to paths

Module 7: Drawing with the Pen Tool

- Why use the Pen tool?
- What can you create with the Pen tool?
- Starting with the Pen tool
- Creating straight lines
- Adding some color
- Selecting and editing paths
- Starting with curved paths
- Drawing a curve with the Pen tool
- Drawing a series of curves with the Pen tool
- Converting smooth points to corner points
- Combining curves and straight lines
- Creating artwork with the Pen tool
- Editing paths and points



- Deleting and adding anchor points
- Converting between smooth points and corner points
- Working with the Anchor Point tool

Module 8: Using Color to Enhance Artwork

- Exploring color modes
- Working with color
- Applying an existing color
- Creating a custom color
- Saving a color as a swatch
- Creating a copy of a swatch
- Editing a global swatch
- Editing a non-global swatch
- Using the Color Picker to create color
- Using Illustrator swatch libraries
- Adding a spot color
- Creating and saving a tint of a color
- Converting colors
- Copying appearance attributes
- Creating a color group
- Using the Color Guide panel for creative inspiration
- Using Recolor Artwork to edit colors in artwork
- Recoloring artwork
- Sampling color
- Working with Live Paint
- Creating a Live Paint group
- Painting with the Live Paint Bucket tool
- Modifying a Live Paint group